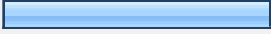
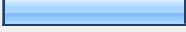
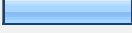


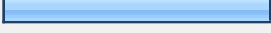
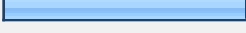








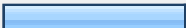
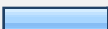
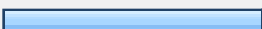
Project Darkstar Adoption Survey

1. How would you characterize yourself?			
		Response Percent	Response Count
I'm a commercial game developer		22.9%	19
I'm an independent game developer		21.7%	18
I'm a hobbyist game developer		32.5%	27
I'm a student game developer		6.0%	5
I'm a game technology developer		4.8%	4
Other (please explain in the text box)		12.0%	10
		answered question	83
		skipped question	0


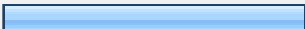
2. What are you doing with Project Darkstar now (please check all that apply)?			
		Response Percent	Response Count
I'm learning about what it is and/or how to use it		53.0%	44
I'm using it for a game or other application		59.0%	49
I'm developing a complementary technology		8.4%	7
I'm not currently working with project darkstar		12.0%	10
Other (please explain in the text box)		3.6%	3
		answered question	83
		skipped question	0

3. When did you first download Project Darkstar?			Response Percent	Response Count
Within the past 6 months			41.0%	34
6 months - 1 year ago			27.7%	23
1-2 years ago			19.3%	16
More than 2 years ago			9.6%	8
Never			2.4%	2
			answered question	83
			skipped question	0

4. In what phase is your primary Project Darkstar based project:			Response Percent	Response Count
Design			41.0%	34
Active development			37.3%	31
Pre-release testing			1.2%	1
Deployed			1.2%	1
Inactive			9.6%	8
Other (please explain in the text box)			9.6%	8
			answered question	83
			skipped question	0

5. Do you or your company have plans to release a commercial Project Darkstar based game or application?			
		Response Percent	Response Count
Yes, one is already deployed		4.8%	4
Yes, within 6 months		12.0%	10
Yes, within 1 year		27.7%	23
Yes, in more than 1 year from now		15.7%	13
No current plans		39.8%	33
<i>answered question</i>			83
<i>skipped question</i>			0

6. What is the most important thing you would like the Project Darkstar team at Sun to do?		
		Response Count
		65
<i>answered question</i>		65
<i>skipped question</i>		18

7. Would you be open to sharing more details about your use of Project Darkstar with someone from the Project Darkstar team at Sun?			
		Response Percent	Response Count
No thanks.		53.8%	43
Yes. My email address or Project Darkstar login name is (if provided, the Project Darkstar team at Sun does not plan to share such personal information anywhere outside of Sun):		46.3%	37
<i>answered question</i>			80
<i>skipped question</i>			3

8. Do you have any comments, guidance, or suggestions for the Project Darkstar team at Sun?		
		Response Count
		48
	<i>answered question</i>	48
	<i>skipped question</i>	35